## **AVIS IMPORTANT**

La FIBA changera son règlement concernant les restrictions des accessoires de jeu (d'uniformes). La FLBB appliquera avec effet immédiat ces nouvelles consignes. Ce règlement clarifie et facilite l'application du règlement en vigueur.

## FIBA EUROPE NATIONAL team competition – ACCESSORIES restrictions :

Please note that for the FIBA EuroBasket Women 2017 Qualifiers in this November window the following restrictions regarding game accessories will apply with immediate effect in accordance to changes of the Official Basketball Rules (article 4.4) that will come into force for the 2017-18 season via the FIBA Internal Regulations and the Competition Regulations of FIBA Europe. Players shall not wear equipment (objects) that may cause injury to other players however the following are permitted:

1. Shoulder, upper arm, thigh or lower leg protective equipment provided that the material is sufficiently padded.	will be considered
2. Arm compression sleeves of any length in black, white or the dominant team uniform colour as shirts but one same colour for all players of the team.	will be considered
3. Leg compression sleeves of any length in black, white or the dominant team uniform colour as shorts but one same colour for all players of the team.	will be considered
A combination of sleeves can be used. It is no longer a requirement that there must be a visible space on the player's leg.	
4. Knee braces if they are properly covered.	will be considered
5. Protector for an injured nose, even if made of a hard material.	will be considered
6. Non-coloured transparent or white mouth guard.	will be ignored during the season 16/17
7. Spectacles, if they do not pose a danger to other players.	will be considered
8. Headbands, maximum 7 cm in width, made of non-abrasive, unicolour cloth, pliable plastic or rubber in black, white or the dominant team uniform colour as shirts but one same colour for all players of the team.	will be ignored during the season 16/17
9. Wristbands, maximum of 10 cm wide textile material of the black or white or the dominant team colour as shirts, but one same colour for all players of the team.	will be considered
10. Taping of arms, shoulders, legs etc. in black, white or the dominant team colour as shirts, but one same colour for all players of the team.	will be ignored during the season 16/17
11. Ankle braces of the transparent or black or white but one same colour for all players of the team.	will be considered
12. With regards to socks all players on the team must have the same colour of socks and the socks must be visible – i.e. low-cut socks are not allowed. No other advertising/competition logos (e.g. NBA) are allowed on the socks.	will be ignored during the season 16/17 – but appropriate
13. Shoes of any colour combination, but left and right shoes must match. No flashing lights, reflective material or other adornments are permitted.	will be considered
14. In accordance with the FIBA Internal Regulations (Book 2), advertising is prohibited on all of the above accessories but the manufacturing logo is permitted as per the following;	governed by FLBB rules
a. On the playing uniform (including socks and shoes) provided that it occupies an area of maximum 20cm <sub>2</sub> .	governed by FLBB rules
b. On compression sleeves, headbands, sweatbands and eyewear provided it occupies an area of maximum 12cm <sub>2</sub> .	governed by FLBB rules

Please note the following examples to provide further information regarding the above.

## **BLUE DOMINANT UNIFORM - WHITE ACESSORIES** Head band - black / white / dominant uniform color (\*) Mouth guard-transparent / white Wrist band – black / white / dominant uniform color (\*) Taping- black / white / dominant uniform color (\*) Arm sleeve-black / white / dominant uniform color (\*) Shirt - dominate blue (\*) Knee brace - any colour Shorts above the knee - dominate blue (\*) Leg compression sleeve- black / white / dominant uniform color (\*) Socks-any color (\*) Shoes-any colour, but left & right must match Ankle support- white/black/transparent (\*) (\*) = all players must wear the same colour with all accessories



