QUESTION	Answer	Art.	Level
The boundary lines are part of the playing court.	FALSE	2 / 2.4.1	All
Any obstruction including seated coaches, assistant coaches,	FALSE	2 / 2.4.1	
substitutes, excluded players and accompanying delegation			All
members shall be at least 1 m from the playing court.			
The shape of the restricted area is rectangular.	TRUE	2 / 2.4.3	All
The 3-point line is part of the 3-point field goal area.	FALSE	2 / 2.4.4	All
The height of the ring measured from the floor is 3.05 m.	TRUE	ART. 3	All
A5 is a player coach. During an interval of play, A5 commits a	FALSE	4 / 4.1.4 / 4.1.2	
technical foul. The technical foul shall be entered in the			All
scoresheet as coach's foul and recorded as 'C'.			
During an interval of play, all team members who are entitled to	TRUE	4 / 4.1.4	
play are considered as players.			All
A team may have a maximum of 12 players.	TRUE	4 / 4.2.1	All
During the playing time 6 players from each team shall be on the	FALSE	4 / 4.2.2	
playing court.			All
The players on the court must tuck their shirts into their shorts	TRUE	4/4.3.1	
		.,	All
After a rebound, A4 remains on the floor and he appears to be	FALSE	5 / 5.2	
injured. B1 catches the ball and starts a fast break. The official		0, 012	All
blows his whistle and stops the game immediately.			/
A2 is fouled and appears to be injured. Coach A comes on to the	TRUE	5 / 5.3	
playing court but A2 insists he is able to continue playing. A2 must	INCL	57 5.5	All
be substituted.			
Team A is present with 4 players, team B with 4 players ready to	FALSE	9 / 9.3	
start the game. Both teams agree to start the game. The crew	TALSE	57 5.5	AII
chief shall start the game.			_ ^"
The 2nd quarter can begin even if one or both teams have fewer	TRUE	9 / 9.3	
than 5 players.	TRUE	5/ 5.5	All
Team A is present with 5 players, team B with 4 players ready to	FALSE	9/9.3	
start the game. Both teams agree to start the game. The crew	FALSE	5/5.5	All
			All
chief shall start the game.	триг	0/0/	
With 20 minutes before the game, both coaches agreed to	TRUE	9/9.4	
exchange the baskets that but they shall keep the team benches			All
assigned to them by the rules. The crew chief shall agree with this			
exchange		0 / 0 /	-
Before the game, the home shall choose the bench and the	FALSE	9/9.4	All
basket to attack.		0 10 0 10 7	
Before the overtime, a draw shall decide which team shall attack	FALSE	9 / 9.6 / 9.7	All
which basket.			-
A1 shot for a field goal is in the air when the game clock signal	TRUE	9 / 9.8	
sounds for the end the quarter. Immediately after the signal, B3			All
fouls A1. The foul shall be disregarded as it has occurred during an			
interval of play.		0 / 0 7	_
If an overtime is necessary, the teams shall continue to play	TRUE	9/9.7.	All
towards the same baskets as in the 4th quarter.			- · · ·
During a free throw, the ball becomes live when it is placed at the	TRUE	10 / 10.2	All
disposal of the free-throw shooter.			
After the unsuccessful last or only free throw, the game clock	FALSE	10/10.2/49.2	All
shall start when the ball touches the ring.			

The ball is on its upward flight on the shot for a field goal when the shot clock signal sounds. After the signal. B3 touches the ball while still on its upward flight. The ball become dead at that time.	TRUE	10.10.2003	All
A4 in the act of shooting is fouled by B4. A4 releases the ball in the continuous motion towards the basket. The ball becomes dead when the foul occurrs.	FALSE	10 / 10.4	All
A1 is in the act of shooting with the ball still in his hands when A4 commits a foul on B4. A1 releases the ball in the continuous motion. The ball enters the basket. The goal shall count.	FALSE	10.10.2004	AII
A1 shot for a field goal is in the air. Team A controls the ball at this time.	FALSE	14 / 14.1.3	All
A1 in the air passes the ball to A2. Returning on the floor, A1 charges into B1 who is in a legal guarding position. An official calls a foul on A1. This is a team control foul.	TRUE		All
A1 thrower-in has the ball in his hands when A2 fouls B1.This is team A 5th foul in the quarter. B4 shall be awarded 2 free throws.	FALSE	14 / 14.1.1.	AII
A1 taps the ball towards the basket when he is fouled by B1. The ball enters the basket. The goal shall count.	TRUE	15 / 15.1.1	All
A tap towards the basket is considered as a shot for goal.	TRUE	15 / 15.1.1	All
During A1 lay-up, B1 hits his arm. A1 continues his shooting motion and scores a field goal. The goal shall count.	TRUE	15 / 15.1.2	All
The goal from the free throw shall count 1 point.	TRUE	16 / 16.2.1	All
A5 accidentally scores a field goal in his team's basket. The goal shall be cancelled.	FALSE	16 / 16.2.2	All
A1 accidentally causes the ball to pass through the basket from below. This is a jump ball situation.	FALSE	6 / 16.2.4	All
During A1 last free throw, the ball rebounds from the ring. B1 accidentally taps the ball into the basket. A1 shall be awarded 1 point.	FALSE	16 / 16.2.1.	All
The 2nd quarter shall start with a throw-in from the centre line extended, opposite the scorer's table.	TRUE	17/17.2.3	All
The 4th quarter shall start with a throw-in at the centre line extended, opposite the scorer's table. The thrower-in may pass the ball to the backcourt.	TRUE	17 / 17.2.3	AII
Following an unsportsmanlike foul, a throw-in shall be administered from the centre line extended, opposite the scorer's table.	FALSE	17 / 17.2.7	All
B4 commits a goaltending violation. Team A is awarded 2 points. B3 thrower-in with the ball in his hands runs along the endline before releasing the ball. This is legal.	TRUE	17 / 17.2.10.	All
A2 thrower-in takes three small steps in the same direction (not extending 1 m) before releasing the ball. This is a violation.	FALSE	17 / 17.3.1	All
The thrower-in has 5 seconds to pass the ball on the court.	TRUE	17 / 17.3.1	All
The thrower-in with the ball in his hands steps on (but not over) the boundary line. This is a violation.	False		All

During a throw-in, the 5 second count shall end when the ball leaves A1 thrower-in hands.	TRUE	17 / 17.3.1	All
A1 is awarded a throw-in from the sideline. A1 takes 3 small steps	FALSE	17 / 17.3.1	
in the same direction before releasing the ball but does not move	171202	17 / 17/011	
a distance greater than 1 meter. This is a throw-in violation.			All
A1 thrower-in passes the ball over the basket when B1 touches it	TRUE	17 / 17.2 / 31.2.4 /	
by reaching through the basket from below. This is a violation.	INCL	OBRI 17-27	All
by reaching through the basket norm below. This is a violation.			
A1 thrower-in without moving, bounces the ball which touches	FALSE	17 / 17.3 / OBRI 17-32	
the playing court and A1 catches it again. This is legal.			All
A1 thrower-in has the ball at his disposal at the sideline. A1 places	FALSE	17 / 17.3.2.	
the ball on the floor. The ball is taken by A2 who passes the ball			All
on the playing court. This is a legal play.			
A1 free-throw shooter commits a violation during his last free	TRUE	18 / 18.2.3	
throw. The time-out can be granted to either team.			All
A2 scores a field goal. Coach A request for a time-out shall be	FALSE	18 / 18.2.3	
granted.			All
The player-coach may request a time-out directly to the one of	False	18 / 18.3.1	
the floor officials.	i uise	10 / 10:011	All
The request for a time-out made by the assistant coach shall be	TRUE	18 / 18.3.1.	
granted at the first time-out opportunity.			All
A1 commits a throw-in violation. Team A is permitted to	TRUE		
substitute at this time.			All
A1 last free throw misses the ring. A6 and B6 request a	TRUE	19 / 19.2.2	
substitution. The substitutions shall be granted at this time.	INCL	15 / 15.2.2	All
A1 has been injured and is substituted by A6. Team B is granted a	FALSE	19 / 19.2.4	
time-out. Before the time-out has ended, A1 recovers and may re-		10 / 10 121 1	All
enter the game.			7.11
A2 jumps from out-of-bounds without the ball. A2 receives A3	TRUE	22 / 23.1.2	
pass and lands with both feet on the playing floor. This is a	mol	22 / 20.1.2	All
violation.			
Team A commits a backcourt violation. Team B shall be awarded	FALSE	22 / 22.2 / 30.3	
a throw-in from the centre line extended, opposite the scorers	TALSE	22,22.2, 50.5	All
table.			
During a shot for a field goal the ball bounces from the ring,	TRUE	22/23.1.2	
touches the upper edge of the backboard and then enters the	INOL	22/23.1.2	All
basket. The goal shall count.			/ 11
During A1 shot for a field goal, the ball bounces from the ring	TRUE	23/23.1.2	
over the backboard without touching the basket supports. The	INOL	25/25.1.2	All
game shall continue.			711
A2 and B4 are holding the ball firmly in team A frontcourt. A2	False		
now steps to his backcourt. This is a backcourt violation.	i dise		All
A1 is dribbling, taps the ball over B1 head and runs around him.	FALSE	24 / 24.1.2	
The ball did not touch the floor and A1 continues the dribble. This	TALSE	27/27.1.2	All
is legal.			
A1 with the ball in his hands touches the floor with the ball one or	FALSE	24 / 24.1.2.	
more times, without moving his feet. This a double dribble	TALSE	24/24.1.2.	All
violation.			All
violation.			

A1 fumbles the ball after the end of his dribble. A1 catches up to	FALSE	24 / 24.1.4.	All
the ball and resumes the dribble. This is legal.	TDUE	27 / 27.1. / 27.2.	
A closely guarded player holding the ball must pass, shoot or start a dribble within 5 seconds.	TRUE	21 / 21.1. / 21.2.	All
A1 in his backcourt is dribbling for 6 seconds. B1 touches the ball	TRUE	28 / 28.1.3	
which goes out-of-bounds in team A backcourt. Team A shall have			All
2 seconds to move the ball into its frontcourt.			
A1 straddling the centre line receives the ball from A2 who is in	FALSE	28 / 28.1.2 / 28-4	A 11
the backcourt. The ball is the frontcourt at this moment.			All
A1 is dribbling in his backcourt for 4 seconds when B1 taps the	TRUE	28 / 28.1.3 / 28-14	
ball which goes out-of-bounds in team A backcourt. Team A shall			All
have 4 seconds to move the ball into the frontcourt.			
A3 in his frontcourt is awarded an alternating possession throw-in	False	30 / 30.1.2	
from the sideline. A3 shall be entitled to pass the ball to A4 in his			All
backcourt. (1289)			
A1 dribbles from his backcourt to the frontcourt and stops by	TRUE	30 / 30.1.2.	
straddling the centre line. While still dribbling, A1 taps the ball to			All
A5 in the backcourt. This is a legal play.			
A1 receives a pass from his backcourt, straddling the centre line.	FALSE	30 / 30.1.1	
A1 passes the ball to A2 who is also straddling the centre line. This			All
is a backcourt violation.			
A player who has jumped in the air from a place on the playing	TRUE	33 / 33.6	
court has the right to land at the same place.			All
For a screen to be considered legal, the screener must be	TRUE	33 / 33.7	
stationary and must have both feet on the floor when contact			All
occurs.			
A screener may move laterally or backwards without being	FALSE	33 / 33.7	
responsible for the contact.			All
A2 screener is moving but B1 avoids contact. A2 shall be charged	FALSE	33 / 33.7 / 32.1.1	
with an offensive foul.			All
B2 moves on the court. A3 screener must apply the "elements of	TRUE	33 / 33.7	
time and distance".			All
In setting a screen outside the field of vision of a stationary	FALSE	33 / 33.7.	
opponent, the screener may position himself as close as possible			All
to the screened player.			
A defensive player has established an initial legal guarding	FALSE	33 / 33.3.	
position when he is facing an offensive player and has one foot on			All
the floor.			
A1 with the ball is closely guarded by B1 who has both feet on the	TRUE	33 / 33.4	
floor and facing A1. A1 pivots and contacts B1 in his torso. This is			All
A1 offensive foul.			
A1 is setting a screen on B1. A1 must face B1 for a screen to be	FALSE	33 / 33.7	A 11
considered legal.			All
A3 with the ball his hands is closely guarded by B2. B2 must give	FALSE	33 / 33.4.	
A3 sufficient space to pivot.			All
At approximately the same time, A2 and B2 commit the technical	FALSE	35 / 35.1.1. / 35.1.2.	
fouls by verbally abusing each other. This is a double foul.			All

B1 commits a technical foul during the half-time interval. The	TRUE		
arrow favours team A. The 3rd quarter shall begin with a team A			All
alternating possession throw-in.			
B5 is given a warning for interfering with a throw-in. Later B3 also	TRUE	36 / 36.2.1 / 36.1.4	
interferes with a throw-in. B3 shall be charged with a technical			All
foul.			
The penalty for a technical foul is the same for a player and a	TRUE	36 / 36.3.2.	All
coach.			
A1 commits his 5th foul. Before the foul is reported to the scorer,	TRUE	36 / 36.3.1 / 41.1.1.	
A1 commits a technical foul. Coach A shall be charged with a			All
technical foul, recorded as 'B'.			
Team A player commits a technical foul during the pre-game	TRUE	36 / 36.3.1 / 4.1.4	
warm-up. The technical foul shall count as one of the team fouls			All
in the 1st quarter.			
A1 commits a technical foul in the 1st quarter. In the 4th quarter,	TRUE	36 / 36.2.3	
A1 commits an unsportsmanlike foul. A1 shall be disqualified.			All
The ball becomes live when the thrower-in has the ball at his	TRUE	36 / 10.2.	All
disposal.			
An unsportsmanlike foul shall always involve a player contact foul	TRUE		All
with an opponent.			
A1 dribbles when A3 commits an unsportsmanlike foul on B3. B3	TRUE	37 / 37.2.	
shall be awarded 2 free throws, followed by a team B throw-in			All
from the throw-in line in its frontcourt.			
A1 dribbles in the fast break, with no defender between himself	TRUE	37 / 37.1.1.	
and the basket. B2 contacts A1 from behind. This is B2			All
unsportsmanlike foul on B2.			
A1 commits his 2nd technical foul and is disqualified from the	TRUE	38 / 38.3.2 / 36-23	
game. A1 must he go to his dressing room or to leave the			All
building.			
A1 commits a technical foul. The foul shall count as one of the	TRUE	41 / 41.1.1.	All
team A fouls in the quarter.			
In terms of the team foul penalty situation, the overtime is the	TRUE	41 / 41.1.3	All
continuation of the 4th quarter.			
The offensive foul counts as one of the team fouls.	TRUE	41 / 41.1.1.	All
A2 commits an unsportsmanlike foul on B2. A4 and B4 then	TRUE	42 / 42.2.8.	
commit the technical fouls. The technical foul penalties cancel			All
each other			
A4 thrower-in has the ball in his hands when A3 and B4 starts to	FALSE	42/42.2.7	
fight. A3 and B4 are disqualified. The game shall be resumed with			All
a jump ball situation.			
A3 and B3 enter the restricted area before the ball has left A2	FALSE	43 / 43.3.3	
hands on the last free throw. The ball touches the ring but does			
not enter the basket. Team A shall be awarded a throw-in.			All
When a personal foul is called, the player against whom the foul	TRUE	43 / 43.2.1	
is committed shall attempt the free throw(s).			All
If a technical foul is called, any member of the opponent's team	TRUE	43 / 43.2.2	
may attempt the free throws.			All

When a technical foul is called, any substitute may attempt the free throw.	TRUE	43 / 43.2.2 / 19.3.8.	All
During A4 unsuccessful last free throw, A5 and B5 commit a free-	TRUE	43 / 43.3.3 / 43.2.4.	
throw violation. This is a jump ball situation.		10 / 101010 / 1012111	All
The ball misses the ring on A1 last free throw. The game shall be	TRUE	43 / 43.3.3	
resumed with a team B throw-in from the free-throw line			All
extended.			
During the 1st quarter, the scorer erroneously awards 2 points to	TRUE	44 / 44.2.7	
the wrong team. The error is recognised during the half-time			All
interval. The error shall be corrected.			
The crew chief has the power to make decisions on any point not	TRUE	46 / 46.14	
specifically covered by the rules.			All
The crew chief may overrule a decision made by the umpire(s), if	FALSE	47 / 47.7	
he feels it is important.	171252	.,, .,.,	All
The head coach shall sign the scoresheet 10 minutes before the	TRUE	B / B.4 / B.4.4	
game.	INOL	דידיד (ה. ה. ה. ה.	All
The head coach of team A (home team) shall be the first to	TRUE	B / B.4.4 / B.4.4	
provide the scorer with his starting five players.	TROL	D/ D.4.4/ D.4.4	All
The personal foul with 2 free throws shall be entered in the	TRUE	B / B.8.3.1 / B.8.3.8.	-
scoresheet as P2.	TRUE	D/D.0.3.1/D.0.3.0.	All
	TDUE	D / D 11 1	
The 3-point field goal shall be entered in the scoresheet by	TRUE	B / B.11.1	All
drawing a circle around the player's number.	TDUE	12/12 5 1	-
The direction of the alternating possession arrow shall be	TRUE	12 / 12.5.4.	All
reversed when the alternating possession throw-in ends.			
When the game clock is stopped, the shot clock stops	TRUE	3	Cadre
automatically.			
When the game clock is started, the shot clock starts	FALSE	3	Cadre
automatically.			
When the shot clock is stopped and sounds, the game clock	TRUE	3	Cadre
continues and may be stopped, if necessary, manually.			
After the game has started, coach A requests that player A12 shall	FALSE	4/4.1.2	
be added to the scoresheet. The addition shall be permitted.			Cadre
During a time-out, A6 requests a substitution. A6 becomes a	FALSE	4 / 4.2.3	Cadre
player as soon as the time-out has ended.			caure
During the half-time interval, a technical foul is charged against	TRUE	4/4.1.4	
A5. The foul shall count as 1 of the team fouls in the 3rd period.			Cadre
During a half-time interval, A5 who has already committed his 5th	FALSE	4 / 4.1.4	
foul commits a technical foul. The foul shall be considered as 1 of			Cadre
the team fouls in the 3rd period.			
During a time-out, A8 reports to the scorer as a substitute. At this	TRUE	4 / 4.2.3	
moment A8 becomes a player.			Cadre
A substitute becomes a player and a player becomes a substitute	TRUE	4 / 4.2.3	
when the official beckons the substitute to enter the playing		,	Cadre
court.			
court. The 1st team named in the programme (home team) shall wear	TRUF	4/433	
The 1st team named in the programme (home team) shall wear	TRUE	4 / 4.3.3	Cadre
	TRUE FALSE	4 / 4.3.3	Cadre

			-
During an interval of play between the 1st and 2nd period, B6	FALSE	4 / 4.1.4	
disrespectfully addresses an official. Coach B shall be charged			Cadre
with a technical foul recorded as 'B'.			
A10 requests the substitution for A4. Before an official has	TRUE	4 / 4.1.3	
beckoned A10 to enter the playing court, A4 commits a technical			Cadre
foul. A4 foul shall be considered as a player foul.			
After the start of the 2nd quarter, team A is defending its own	TRUE	9 / OBRI 9 -7	
basket when B1 erroneously dribbles towards his own basket and			Cadre
scores a field goal. Team A captain on playing court shall be			Caure
awarded 2 points.			
A4 in his act of shooting charges into B3 and scores. An official	TRUE	10 / 10.3	
calls an offensive foul. The ball becomes dead when the contact			Cadre
foul occurrs.			
A1 in the act of shooting is fouled by B4. The ball enters the	TRUE	10 / 10.4	Cardina
basket. The goal shall count.			Cadre
A1 shot for a field goal is in the air when the shot clock signal	TRUE	10 / 10.3.	
sounds. B1 touches the ball on its upward flight. The ball becomes			Cadre
dead immediately.			
A1 shot for a field goal lodges between the ring and the	FALSE	12/12.3/12-14	
backboard with 4 seconds on the shot clock. Team A is entitled to			
the possession alternating throw-in. After the throw-in, team A			Cadre
shall have a new 24 second period.			
During a team A alternating possession throw-in, A1 is charged	FALSE	12 / 12.5.6.	
with a foul for an illegal screen. Team A shall lose its right to the			Cadre
alternating possession.			
A1 throw-in lodges between the ring and the backboard. This is a	TRUE	12 / 12.3.	
jump ball situation.			Cadre
A1 pass to A2 is deflected by B1 with a fist. This is a legal play.	False	13 / 13.2.	Cadre
A1 passes the ball to A2. The ball is deflected by B1 who is	FALSE	14 / 14.1.3	
running after the ball to catch it. Neither team controls the ball at	-	, -	Cadre
this time.			
A5 has the ball in the hands for his last free throw when A4 fouls	FALSE	14 / 14.1.1	
B4. This is team A 5th foul in the quarter. B4 shall be awarded 2		_ · / _ ··=·-	Cadre
free throws.			
If a player is shooting from the floor, the act of shooting ends	TRUE	15/15.1.2	
when the ball leaves his hands.		10/ 10/11/2	Cadre
A2 accidentally scores a field goal in his teams basket. The goal	TRUE	16 / 16.2.2	
shall count 2 points regardless of the place on the floor where the		107 101212	Cadre
shot for a field goal was attempted from.			
A1 released the ball on a shot from the 3-point field goal area.	FALSE	16 / 16.2.1 / OBRI 16-	
The ball on its upward flight is legally touched by B1 who is in the	171232	2	
team A 2-point field goal area. The ball enters the basket. Team A		L	Cadre
shall be awarded 2 points.			
With 0.00.2 second remaining on the game clock, team A is	TRUE	16 / 16.2.5 / OBRI 16-5	
awarded a throw-in. Team A may score a goal only if the throw-in	MOL	10/ 10.2.3/ OBN 10-3	Cadre
pass is tapped to the basket or directly dunked.			
pass is tapped to the basket of directly duliked.			

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With 1:27 remaining on the game clock in the 4th quarter, A5 scores a field goal. Team B is granted a time-out. Coach B has the right to decide whether the game shall be resumed with a throw- in from team's frontcourt or from the team's backcourt.	TRUE		Cadre
A1 scores a field goal or a last free throw. Team B is granted a time- out . Following the time-out, B1 thrower-in hands the ball to B2, who is also behind the endline. This is a violation.	FALSE	17 / 17.2.10	Cadre
With 1:37 remaining on the game clock in the 4th quarter, all throw-ins from backcourt must be taken at the throw-in line in the team's frontcourt.	False	17 / 17.2.4.	Cadre
Team B assistant coach requests a time-out. The time-out shall be granted.	TRUE	18 / 18.1	Cadre
During a throw-in, the time-out opportunity shall end when the ball is placed at the thrower-in disposal.	TRUE	18 / 18.2.4	Cadre
A2 tosses the ball in the air. A2 does not move his feet and catches the ball. This is legal.	TRUE	24 / 24.1.4	Cadre
A1 dribbles from his backcourt to the frontcourt. The ball is in the frontcourt when the ball and both feet of the dribbler are in contact with the frontcourt.	TRUE	28 / 28.1.2	Cadre
A2 in his backcourt passes the ball to A3. A3 straddles the centre line, jumps and catches the ball in the air. A3 returns to the floor straddling the centre line and pivots around the foot in the backcourt. This is legal.	TRUE	28 / 28.1.2	Cadre
On a jump ball, the 8-second period shall start when the ball touches a player in the backcourt.	FALSE	28 / 28.1.1.	Cadre
A1 is dribbling in his backcourt, steps on the centre line and touches the frontcourt. A1 continues to dribble in the backcourt. This is a backcourt violation.	FALSE	28 / 28.1.2.	Cadre
A1 is dribbling in his backcourt for 5 seconds when a held ball is called. The possession arrow favours team A. Team A shall have the new 8-second period to move the ball into its frontcourt.	FALSE	28/28.1.3	Cadre
The 8-second rule shall apply only in the last 2 minutes of the game.	False	28 / 28.1.1	Cadre
B5 steals the ball and gains its new control in his frontcourt. The shot clock shall be reset to 14 seconds.	FALSE	29 / 29.1.1	Cadre
A3 throw-in in his backcourt is touched by A2 but A2 did not gain the control of the ball. The shot clock operator shall start the shot clock at this time.	TRUE	29 / 29.1.1 / 50.1.	Cadre
A1 shot for the field goal is in the air when the shot clock signal sounds. The shot clock signal causes the game clock to be stopped immediately.	FALSE	29 / 50.5.	Cadre
A1 shot for a 2-point field goal is legally blocked by B1. The shot clock signal sounds after which B1 fouls A1. A1 shall be awarded 2 free throws.	FALSE	29 / 29.1.2 / OBRI 29-4	Cadre
A1 shot for a field goal is in the air when the shot clock signal sounds. The ball misses the ring after which a held ball is called. This is a held ball situation.	FALSE	29 / 29.1.1	Cadre

			<u> </u>
A1 dribbles in his frontcourt when B1 taps the ball out-of-bounds.	TRUE	29/29.2.1/50.2	
The shot clock shows 8 seconds. The shot clock shall remain on 8			Cadre
seconds for team A.			
A1 shot for a field goal is in the air when the shot clock signal	TRUE	29 / 29.2.6. / OBRI 12-	
sounds. The ball lodges between the ring and the backboard. The		15	Cadre
possession arrow favours team A. Team A shall be awarded a			Caure
throw-in.			
A1 shot for a field goal is in the air when the shot clock signal	TRUE	29 / 29.1.2.	
sounds. The ball misses the ring, touches the floor and team B			Cadre
gains the control of the ball. The game shall continue.			
A4 thrower-in in his frontcourt passes the ball to A3. A3 jumps	FALSE	30 / 30.1.2	
from his backcourt, catches the ball in the air and lands straddling			Cadre
the centre line. This is legal.			
Team A illegally returns the ball to its backcourt. Team B shall	FALSE	30 / 30.3 / 28.1.2	
resume the game with a throw-in from the centre line extended.			Cadre
opposite the scorers table.			
A1 holds the ball in his backcourt near the centre line. A1 fumbles	FALSE	30 / 30.1.2.	
the ball in his frontcourt and catches it again without moving		,	
from his position in backcourt. This is a backcourt violation.			Cadre
During a fight on the playing court, B10 and B11 leave the team	FALSE	39 / 39.3.1	
bench area to help restoring order. This is legal.		,	Cadre
During a fight, an assistant coach may leave the team bench area	TRUE	39 / 39.2.2	
to help restoring order.		, ,	Cadre
A1 is running on the court in front of team B bench area.	FALSE	41 / 41.1.1.	
Substitute B6 pushes A1. B6 foul shall count as one of the team B			Cadre
fouls in the guarter.			
A1 shot for a field goal rebounds from the ring when B3 fouls A3.	TRUE	41 / 41.1.1 / 41.2.1	
This is team B 5th foul in the quarter. A3 shall be awarded 2 free		, ,	Cadre
throws.			
A1 shot for a field goal enters the basket. A2 and B2 then commit	TRUE	42 / 42.2.8.	
the technical fouls. The game shall be resumed with a team B			Cadre
throw-in from its endline.			
A1 dribbles when A3 fouls B3. A2 and B2 then commit a double	False	42 / 42.2.8. / 34.2.1.	
foul. This is a jump ball situation.			Cadre
A1 dribbles when coach A and B4 commit the technical fouls. The	FALSE	42 / 42.2.8.	
arrow favours team B. The game shall be resumed with a team B		,	Cadre
throw-in.			
The correctable error can be still corrected after the game clock	TRUE	44 / 44.2.6	
signal sounded for the end the game, but before the crew chief	MOL	11/ 44.2.0	Cadre
has signed the scoresheet.			
The opinion of the commissioner shall decide when the officials	FALSE	46 / 46.11	
	TALSE	40/40.11	Cadre
disagree.			