

# GAME RULES FOR ESPOIRS (MEN AND WOMEN)

**Art. 1** Qualified to play in Espoirs (m/f) are:

All players of the age categories Cadets/Cadettes, Juniors (m/f) as well as players during their first two years Seniors (m/f).

**Art. 2** B teams are allowed; in this case the club must indicate 7 players of the Espoirs A (m/f) team who will not be allowed to play in the Espoirs B (m/f). An Espoirs B team (m/f) cannot qualify for the Final Four and will be replaced by the highest ranked A-team in that division.

**Art. 3** In the qualifying round, the divisions 1, 2 and 3 Espoirs (m/f) play automatically on Saturday or Sunday alternating with their Seniors A team (m/f). Unless agreed between the clubs, it is not allowed to play on Friday or on any other day during the week.

The method of qualification for the Final Four is defined by the Technical Commission.

# GAME RULES FOR SCOLAIRES (MEN AND WOMEN)

**Art. 1** The game is played in 4 periods of 10 minutes. The break between the 2<sup>nd</sup> and 3<sup>rd</sup> quarter is limited to 10 minutes.

**Art. 2** The 3-point shot rule is applicable.

**Art. 3** Individual defense is mandatory. Mixed defenses are forbidden. Individual defense is regulated by an internal FLBB rule.

If a coach notices that the opposing team does not comply with this rule, he will make a note of it on the game sheet.

In the event of a repeat offense, the Board of Directors may send an official representative to one of the team's next games. If the official representative recognizes a violation of this rule, he will make a report and transmit it to the Federal Court.

**Art. 4** All other official basketball rules are applicable for the Scolaires (m/f) competitions.

**Art. 5** Each player registered on the game sheet must enter the game during the first half. If this condition could not be fulfilled, the player(s) concerned must be part of the team that starts the 3<sup>rd</sup> quarter.

**Art. 6** When a team has a lead of at least thirty (30) points, it can only play defense from the centre line on. In case of a repeated violation of this obligation, the referee will call an unsportsmanlike foul on the coach. Following the third unsportsmanlike foul by the coach, the game is declared finished.

# RULES OF PLAY FOR MINI-BASKET (MEN AND WOMEN)

**Art. 1** Mini-Basket is a competition for boys and girls to learn basketball in the spirit of fair play. The title of Champion of Luxembourg is awarded to the winner of the championship.

**Art. 2** Mini-Basket is played on normal courts and on normal backboards.

The FLBB may grant a derogation concerning the size of the courts on request.

A ball of size 6 must be used for Mini-Basket.

The lines of the Mini-Basket court are identical to those of a normal court, except for the free-throw line which is four meters from the backboards and must be drawn on the court.

(Seeing that all Fiba rules are applicable, the 3-point shot rule is also applicable for Mini-Basket).

**Art. 3** A Mini-Basket team consists of a maximum of ten players and a minimum of eight.

However, a team with only 7 players can play, provided that it respects the rules concerning the number of players allowed to play in each quarter or if agreement has been reached between the coaches. Any agreement between the coaches must be written on the game sheet and countersigned by the coaches and the referee.

A team with less than 7 players loses the game automatically by 20-0, but receives a point in the ranking, the game can be played as a friendly game.

Girls can be lined up in the Mini-Basket boys' teams.

**Art. 4** All the players of a team must have jerseys of the same colour and numbered starting with the number 4 on the front and back. Striped jerseys are not allowed.

Short-sleeved shirts may be worn underneath the jerseys, as long as they are the same colour as the jerseys.

Protective underwear that extends beyond the uniforms is allowed as long as it is of the same colour as the uniforms.

**Art. 5** The game is played in 4 periods of 7 minutes with an interval of one minute between the first and second period, respectively between the third and fourth period. The interval between the second and the third period (half-time) is 5 minutes. The clock is stopped according to the international game rules. From the third period on, the substitution of players is allowed.

**Art. 6** During the first two quarters of play, each player must play at least one quarter. A player who has played the first two quarters is not allowed to play the 3<sup>rd</sup> quarter.

**Art. 7** No substitution is allowed during the first two quarters, except for the substitution of an injured player, a disqualified player or a player who has committed five personal fouls.

The referee will allow the necessary time for the treatment of minor injuries in order to avoid unnecessary substitutions during the first two quarters. The injured player who has been replaced will not be allowed to participate again in the same quarter. The substituted player and the replacing player are considered to have played the entire quarter.

During the third and fourth quarters, the coach may play any players he wishes, but must respect the provisions of article 6 of the present rules, and make as many substitutions as he wishes, while respecting the provisions of the official rules of basketball in this matter.

**Art. 8** When a team has a lead of at least thirty (30) points, it can only play defense from the centre line on. In case of a repeated violation of this obligation, the referee will call an unsportsmanlike foul on the coach. Following the third unsportsmanlike foul by the coach, the game is declared finished. The match may end in a draw, except for cup or play-off matches where the game will go to extra time of three minutes each until the teams have been able to reach a tie-breaker.

**Art. 9** All other official basketball rules are applicable for the official Mini-Basket competitions, except that individual defense is mandatory. Mixed defenses are prohibited. Individual defense is regulated by an internal FLBB rule. In case of infringement of the mandatory individual defense rule, the provisions of article 3 of the Scolaires Rules shall apply. (See above, this means that the 3-point shot rule is also applicable for Mini-Basket).

## GAME RULES FOR POUSSIN(E)S AND PRE-POUSSIN(E)S

For the games of the Poussin(e)s and Pre-Poussin(e)s, the game rules for Mini-Basket are applicable with the following exceptions:

**Art.1** The Pre-Poussin(e)s competition is played on normal courts, but with baskets 2,60 m above the court, unless a derogation is granted for the courts. If the small boards are placed in front of the regular boards, the players occupying the spaces along the free throw lane at the time of the free throws move up one position.

The competition of the Poussin(e)s is played on normal courts and on baskets with normal height (3.05m), unless a derogation is granted for the courts.

**Art 2** Mixed teams can participate in these matches.

**Art 3** No official classification is established and no title is awarded.

**Art 4** The organization of these games is under the responsibility of the National Mini-Basket Commission.

**Art 5** A ball of size 5 must be used.

**Art.6** In the Pre-Poussin(e)s category, the championship is played in three phases :

- from November to December: games in 3x3 format
- from January to mid-March: games of your choice in 3x3 or 5x5 format
- from mid-March to May: games of your choice in 3x3 or 5x5 format

Regarding the 3x3 format:

- A match consists of 5 rounds of 3 minutes.  
The first 3 players of team A play 3 minutes against the first 3 players of team B.  
Then the next 3 players of team A play 3 minutes against the next 3 players of team B and so on.
- A team consists of a maximum of 12 players of which 3 players with a beginner level, 3 players with an average level, 3 players with an intermediate level and 3 players with an advanced level.  
If a club has more than one Pre-Poussin(e)s team, the teams must be divided according to the same principle.

**Art 7** The three-point rule is not applicable.